## Channahon Park District Men's Basketball League Rules and Regulations

## RULES

A) I.H.S.A. rules will be used along with some house rules.
B) Games will consist of two (2) twenty-minute halves with a running clock, except as noted below:

1) Two (2) non-cumulative timeouts per half, with one (1) additional timeout for each overtime period.
2) During the last one (1) minute of the first half and the last two (2) minutes of the second half, a regulation clock will be kept. The clock will not stop if a team holds a lead of 20 points or more, in the first half or the second half.
3) The clock will not stop for free throws, even after a time out. If a team calls a time out with a free throw shooter on the line, the clock will begin running once the shooter touches the ball when on the line again.
4) If at any point with 2 minutes or less left in the second half and one team holds a 20 point lead or more, the scorer's table and/or the winning team can end the game if it is deemed EITHER team has stopped competing (ie. Hustling, half court shots, flagrant fouls etc.). If the losing team stops the game with more than 1 minute left, the winning team will be awarded 10 extra points.
C) Half time will be three (3) minutes long; or as long as time permits, to be decided by the site supervisor
D) Overtime periods will be five (5) minutes in duration. Four (4) minute running clock and regulation clock for the last minute, for the first overtime period. Should another overtime be needed in the same game, the periods will be 3 minutes until there is a winner. Two (2) minute running clock and regulation clock for the last minute.
E) Games will start promptly at their scheduled time. Teams will be allowed to start the game with four players and insert the fifth when he arrives. A team without the mandatory four players at game time will forfeit the game. No players may be borrowed from other teams.
F) All players on a team must have like colored jerseys with a one or two digit number. Any player not having the same jersey will not be allowed to play. Game officials and site supervisors have discretion on what constitutes a legal uniform.
G) A Park District employee will keep the official scorebook and operate the scoreboard. The scorekeeper will not keep individual point totals; only fouls, timeouts and running score. The score they have recorded is the final score.
H) All players must check in with their ID at the scorekeepers table before every game. No player may play without presenting an ID prior to the game. Any player who plays without checking in, will result in a technical foul, and that player may not play the remainder of that game. It is not the responsibility of the scorer's table to make sure all players have signed in.
I) Players must report to the scorer's table before being admitted into the game. Substitutions will take place during a dead ball.
J) No jewelry may be worn unless it is taped or secured in a manner deemed safe by game officials. No chains.
K) A player may only play on one team per league night. A player on a team in the A division cannot play for a team in the B division or C division. A player on a team in the competitive league cannot also play for a team in the recreational league.
L) No black soled street shoes allowed on the court. Players are asked to carry in their playing shoes.
M) Due to liability concerns no children or spectators may play in the front foyer, gym or shoot baskets during the games. Staff \& Officials have the right to ask any spectator or fan to leave the gym at any time.
N) No alcoholic beverages allowed on the premises and any players who appear to have been drinking will not be allowed to play.
O) The Channahon Park District is not responsible for lost or stolen property.
P) All teams must email the league director at least one hour prior to forfeiting. A $1^{\text {st }}$ forfeit with no call/no show will result in a $\$ 50$ fee. A $2^{\text {nd }}$ forfeit for any reason will automatically constitute a $\$ 100$ fee. A $3^{\text {rd }}$ forfeit for any reason will automatically constitute a $\$ 150$ fee and removal from the league. Fees must be paid before playoffs start or entrance into future leagues.
Q) Park District Staff and officials reserve the right to ask any spectator, player, or coach to leave the gym and premises immediately, at any time.

## ROSTER \& ELIGIBILITY

A) Rosters are limited to fifteen (15) players aged eighteen (18) and over at any given time.
B) All players must be added to the roster by presenting a photo ID to the site supervisor or league director. Rosters are due before tip-off week 2 and no players will be added afterwards. ${ }^{* *}$ If you need to add players to your roster who will not be present for the first two weeks, they must send a picture of their driver's license to either the captain of the team, who will then show the scorer's table, or they can email it to the league director**
C) No new names may be added to the roster after the team has played two (2) weeks. The only exception to this rule would be to allow an injured person to be replaced on the roster. The replaced player may not play the remainder of the season. Additions/replacements must be approved by league director.
D) After the initial roster, new men added (as allowed in rule C above) must sign his team's waiver/roster prior to the game in which he will be playing and present an ID. This player must still comply with the playoff minimum as stated below in rule E .
E) Players must play a minimum of 4 games to be eligible to play in the playoffs. No Exceptions.

## FOULS

A) Players are allowed five fouls per game. On the fifth foul the player will foul out and may not return to the game. Technical fouls will count towards the five foul limit.
B) Dunking is not allowed in the game, during warmups, or any other time in the gym, this includes hanging on the net or the rim! Any player that dunks the basketball, hangs on the net, or hangs on the rim will be issued a technical foul, and the basket will not count, if during game play. That player will then be suspended for the next game. Another dunk by any player on that same team will result in a team forfeit.
C) Two technical fouls by a player in a game will result in an automatic ejection from the game and the offending player will also have to sit out the next scheduled game. Two technical fouls by any coach will result in suspension from the next game. He/She may not be present in the gym. Any player refusing to leave the gym, if asked, will cause a team forfeit.
D) Any ejection from the game, for any reason, will result in suspension from the next game, regardless of if a technical foul was given prior to the request.
E) Each technical foul is a two shot foul and the ball out of bounds.
F) Any player who makes contact with a referee or Channahon Park District employee will be automatically ejected from the game and will also cause the entire team to be banned from the league. The length of the suspension will depend upon the degree of the offense, as determined by the Athletic Supervisor in charge of the league.
G) Any player who is ejected from the game due to a physical or verbal altercation with an official, another player, or park district staff, will be suspended for a length of time determined by the league director.
H) The League director may expel any player, manager, team, spectator, or individual from league play, or league premises, for the remainder of the season, or longer, for any action which interferes with the orderly progress of the game (i.e. fighting, flagrant rules violations, harassment of officials, players, staff, spectators, etc.)
I) Free throws will be played on the release.

## STANDINGS, SCORES,TIE BREAKERS

A) Teams will be entered into the standings based on their win loss record in their division.
B) All ties will be determined by

- Any team with a forfeit lost.
- Head-to-Head record
- Points differential
- The lowest points allowed for teams tied.
C) Standings and scores will be posted on www.Channahonparks.org. under the Adult Athletics, there will be a Men's basketball section.

